# Curriculum Overview for Year 1 Autumn 2018/2019 Wild and Wonderful (Courage and Good Judgement/ Empathy and Respect)

#### Reading

Match graphemes for all phonemes

Read accurately by blending sounds

Read words with very common suffixes

Read contractions and understand purpose Read phonics books loud Link reading to own experiences Join in with predictable phases Discuss significance of title and events

Make simple predictions

Writing Name letter of the alphabet

Spell very common exception words

**English** 

Spell days of the week

Use very common prefixes and suffixes

Form lower case letters correctly

Compose sentences orally before

Read own stories to peers or teachers

#### Grammar

Leave spaces between words

Begin to use basi punctuation.? Use capital letter

for proper nouns Use common plural/verb

### suffixes **Speaking and Listening**

Listen and respond appropriately

Ask relevant questions

**Art & Design** 

Develop techniques of colour, pattern, texture,

Line, shape, form and space – colour mixing

Use drawing, painting and sculpture

Learn about a range of artists

Use a range of materials

Use a range of tools and materials to complete practical tasks

## **Computing**

An introduction to modelling Recognising uses of IT in the environment

Understanding and interacting with computer modelling

Touch typing

## **Design & Technology**

Explore and use mechanisms e.g. wheels in their products

## **PHSE**

Being me in my world

Celebrating difference

### Number

Count to across 100

Count in 1s, 2s, 5s, 10s Identify one more and one less Read/ write numbers to twenty Use language more than most etc

Use + - symbols Know number bonds to ten Add and subtract one digit numbers to twenty including

## **Mathematics**

Solve one step problems including arrays

### **Geometry / Measures**

Use common vocabulary for comparison

Begin to measure length, capacity and weight

Recognise coins and notes

Use time and ordering vocabulary Tell the time to hour half hour.

Recognise and name 2d and 3d shapes

Describe position and movement, including half and quarter turns

#### **Fractions**

Recognise and use half and quarter

# Modern .

Languages

Appreciate stories songs, poems and rhymes Ask and answer questions

Master basic movement e.g. running, jumping

Develop appropriate pronunciation Show understanding of basic words and phrases

# Music

Feel the pulse

Changes to pitch, volume and rhythm

## **Science**

zero

Biology- Life cycles of plants Identify and name variety of common plants Conditions needed for growth Chemistry- compare and classify materialswater investigations Physics- Observe weather associated with

# **Combined Humanities (Wild and** Wonderful)

Features of a garden moving into woodlands Structure of plants and how they grow

National flowers and seed dispersal Identify seasonal/daily weather patterns In the UK

Use basic geographical vocabulary to refer to local and familiar places.

# **Physical**

Swimming proficiency

body shape

Education

Drama

Sing songs

Adapt a story into a play-freeze frames Role play linked to the Topic of Wild and Wonderful

Using symbols to represent rhythm

and throwing, catching, balance Concentration, so-operation and fair play Throwing and catching using large balls Spatial awareness, form a wide, narrow, curled

Template adapted by Annette Wright 2016

changes of season

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