Reading

dentify details in a text, which identify it as historical text.

dentify powerful verbs and adverbs in a

Respond to and empathise with characters. Short Stories with a historical setting, Shakespeare, stories by significant authors, diary writing, journalistic writing, plays & scripts & traditional tales. Including Twelfth

Michael Morpurgo and various scripts

To develop story-telling skills and the art of delivering hyperbole and comedy. To create focussed improvisation and develop theses skills. To consider character notives and issues- hot seating.

Writing

Develop descriptive writing skills (settings, characters)

English

Consider the audience when writing. Develop a 'voice' appropriate to the genre To write both formally and informally, using varied language styles.

Use a range of narrative techniques with confidence, interweaving elements when appropriate, (eg. action, dialogue, quotation, formal or informal style, aside, observation, suspense).

Grammar

Routinely Incorporate various sentence structures and advanced punctuation. Consider word choices, extending range of vocabulary.

Speaking and Listening Use questions to build

knowledge Articulate arguments & opinions Use spoken language to speculate, hypothesise & explore Use appropriate register & language

Art & Design

Use sketchbooks to collect, record, review, revisit & evaluate

Improve mastery of techniques such as drawing, painting and sculpture with varied materials

Learn about great artists, architects & designers including Julian Beever, Durer

Experimenting with Tudor paper pop ups



Computing

iPad Preparation- Creating, understanding and accepting a set of RSM iPad rules.

> CAD package design – Tudor Architecture New play app- puppet pals Integrate IT in English lessons

Number/

Calculation Hunting in Tudor Times-factors Tudor Record- equals sign and balancing sums Roman numerals- Kings Tudor arithmetic- four rules including

<u>Algebra</u>

decimalisation

Introduce simple use of unknowns introduce simplification solve simple formula Writing Tudor algebra

Mathematics

Geometry and Measures

Design a Tudor garden- symmetry in **Four Quadrants Tudor** navigation Confidently use a range of measures & conversions Calculate area of triangles / parallelograms

Use and apply area & volume formula Classify shapes by properties. Know and use angle rules.

Translate & reflect shapes, using all four quadrants

<u>Fractions / decimals / Percentages</u>

Compare & simplify fractions Use equivalents to add fractions Multiply simple fractions Divide fractions by whole numbers Solve problems using decimals & percentages Use written division up to 2dp expressing answers as fractions or decimals or remainders context Introduce ratio & proportion

Design & Technology

Use research& criteria to develop products which are fit for purpose and aimed at specific groups Use annotated sketches, cross-section diagrams & computeraided design

Analyse & evaluate existing products and improve own work

Use mechanical & electrical systems in own products, including programmil

Cook savoury dishes for a healthy & varied diet – Tudor Banquet

PHSE (JIGSAW)

Being Me In My World

My Year Ahead Being a Global Citizen The Learning Charter Consequences

Celebrating Difference

Am I Normal **Understanding Disability** Why Bully?

Modern

My School

Counting to 100

Engage in conversations, expressing opinions Speak in simple language & be understood

Develop appropriate pronunciation

Present ideas & information orally

Show understanding in simple reading Adapt known language to create new ideas

Understand basic grammar, e.g. verbs

Music

Develop an understanding of the history of music, (Tudor)

great musicians & composers Sings with a sense of the melody. Sings in tune. Sings well in tune with expression. Presents performance with awareness of audience. Plays with control and rhythmic accuracy. Rehearses with attention to detail.

Physical Education

Football/ Rugby/ Hockey

compare performances to achieve team bests Use running,

jumping, catching

and throwing in isolation and in combination

Hockey- defending and passing skills, play competitive games

Swimming skills

P4C

Courage- what is it? How does it look? Fairness - meaning of the word Right/ wrong, Good/ evil Human rights Religion and Race Slavery

Telling lies dangers of lying, athletes and drug misuse

Supermarket advertising, types of lies, body language

Classification of living things

To understand the key life process is for plants and animalshabitat study

Find out how Aristotle and Linnaeus begin early classification systems

kingdoms of living things and how they change over time nvestigate microorganisms

How plants and animals adapt to suit environment Adaption leads to evolution – Lizard investigation Able to use an identification key

STEM

Coding mini robots

Making a mini robot – link to Science classification work

Combined Humanities – Mountains

To locate major mountain ranges in the world To know how different mountain types are formed To consider man's impact on the mountain environment To know what it is like to live and work in the mountains To experience sustained hiking (Box Hill and Snowdon)

The Tudors

The impact of daily Tudor life on health Tudor homes Impact of Henry's reign on UK Henry's Wives **Tudor exploration** Life as a Tudor child Tudor food and banquets

Template adapted by Jacqui Beglan

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